

LARP Adventures Safety and Conduct

To ensure our players, staff, and the public have the best experience during a Larp Adventures event we expect the highest level of physical and mental/emotional safety to be observed. Any violation of this code may be addressed through retraining, supervision by the safety committee, removal from play, or banning from the game depending on the severity of the breach.

Safety Committee Members

1. Skip Lipman - Founder of Larp Adventures
2. Don Barton
3. Betsy Chapman
4. Lisa Lipman
5. Rachael Heffernan
6. Sarah Lipman
7. Julie Nieznay

General

- Obey all Federal/State Laws.
- Read and understand your waiver.
- Respect any facility we use and their regulations.
- Parents/guardians are responsible for their children.
- Parents/guardians must accompany children on quests from ages 7-13.

Physical

- *All Encounters Must Be Consensual!!!!*
- Any of the following IRL actions are grounds for removal from the game:
 - Fighting
 - Intimidation
 - Stalking
- It will be assumed that if you are in a battle, getting hit by latex weapons is acceptable.
- The head is not a legal target in play, refrain from targeting stabs toward the head and neck to avoid eye injury.
- Repeated uncontrolled and/or overly hard strikes will result in a time out or retraining.
- Repeated strikes to areas of the body not in play (head, hands, or groin) will result in a time out or retraining.
- Rage fighting will result in a time out.
- RP touch is restricted to arms and shoulders unless otherwise okayed.
- Ask if hugs, or casual touch is acceptable if you don't know a person well.
- Personal interactions of a more affectionate nature **must** be consensual and sober.
- Staff people are not the PDA police. That said, **keep it PG!**
- **Repeat offenders will be dealt with by the safety committee.**

Mental/Emotional

- *All Encounters Must Be Consensual!!!!*
- **Denigration of any person due to race, creed, gender identity, or sexual orientation in any way is grounds for banning.**
- Use check-ins during RP to make sure potentially awkward encounters are acceptable:
 - Verbal check in for more detailed actions:
 - Ex. Is this okay?
 - Ex. Would it be alright if...?
 - Physical check in for simple yes/no:
 - thumbs up - yes
 - thumbs down - no
 - Wavering hand - proceed with extreme caution
- Any person uncomfortable with a situation should feel supported in expressing that discomfort discreetly and given the opportunity to leave a scene or change the tone if it's appropriate.
- Any scenes planned by staff that are PG -13 will come with a warning. Use your best judgement.
- Consider all spaces we use public with families in attendance. This includes your campsite - keep it PG.
- Vulgarity: it happens occasionally and thoughtlessly, so no harm no foul. **However**, complaints of verbal abuse or repeated deliberate use of crude/vulgar language will be dealt with by the Safety Committee.
- Drinking - indulge within the limits of the State Law and your own tolerances.
- Pressuring others to drink will result in action by the Safety Committee.

Photos/videos

- *All Encounters Must Be Consensual!!!!*
- Photos and videos of events are taken by professionals/staff and are usually free to download after an event.
- Ask before taking photos of people you don't know.
- Personal photos/videos should be restricted to campsites or done away from main actions. This promotes immersion and respects personal privacy.
- Staff members will intervene if photos/videos become invasive.

Personal Items

- Tents may not be looted. Period. Unless invited, please stay out of other player's personal tents.
- Game items may not be hidden in private tents.
- We are in a public space. Our community is strong and honest, however, it is public. Please keep unattended personal items away from areas where the public may find and play with your arms, armor and props.